



Lesson 9

- Patterns
- File Locations

Unzip and place the Patterns into a Folder on your computer where you will keep them.

1. PATTERNS

To use a pattern, you click on the third choice in the Materials Palette - Click on the Colour choice to open them all.

If you click on the pattern in your Materials Palette, it will open the Material Properties box with your patterns that you have available to you.

Check that the Add Texture Button in the Texture Section of the Material Properties Box, is NOT ticked. This will cause your pattern to look completely different and also very faint.

2. FILE LOCATIONS

File > Preferences > File Locations

Locate the Patterns in the left hand box under File types:

Click on Patterns

You will see on the Right Box the list of Pattern file folders (with patterns in) that you have access to now.

To get PSP to find the patterns that you just added go to ADD

A new box - Browse for Folder - will pop open.

Browse for the Folder where you placed your patterns into at the beginning of this lesson.

Select that folder and Click OK

You will now see those patterns in the Material Properties box - Check them out.

3. MAKING OUR PATTERNS SAMPLES

Open a New Image

- 200 x 200
- Raster Background
- Transparent

Click OK

Duplicate 4 times so you have 5 transparent boxes

Locate the "goldgrad1" pattern - Select it by left clicking and Click OK down the bottom of the Materials Properties box.

The goldgrad1 pattern will be in your foreground box (because we Left clicked - if we right clicked it would be in the background box)

Flood fill one of your transparent boxes with the pattern - the same as you do for a plain colour.

Locate the "ads_texture_wood_boards15" pattern - Select it and change the Angle to 45 and the Scale to 100

Click OK OR the enter key on your keyboard

The wood pattern will be in your materials palette

Flood fill one of your transparent boxes with the wood pattern

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Locate the "bricks1" pattern - Select it and change the Angle to 0 and the Scale to 50

Click OK OR the enter key on your keyboard

The brick pattern will be in your materials palette

Flood fill one of your transparent boxes with this pattern

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Locate the "ads_texture_marble_vein5" pattern - Select it and choose your own Angle and Scale settings

Click OK OR the enter key on your keyboard

The marble pattern will be in your materials palette

Flood fill one of your transparent boxes with this marble pattern

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Locate the "adstextplaid22b" pattern - Select it and choose your own Angle and Scale settings

Click OK OR the enter key on your keyboard

The plaid pattern will be in your materials palette

Flood fill one of your transparent boxes with this pattern

4. MAKING A PATTERN DISPLAY

Open a New Image

- 550 x 450
- Raster Background
- Transparent

Click OK

Copy and paste each of your pattern samples onto this new image - they will site on top of each other as you add them.

Now take your move tool and spread them out so that you have a nice display

Effects > 3D Effects > Drop Shadow

Use your own setting to add a drop shadow to each one

Move everything around to where you want them now, while they are still in layers

Layers > Merge > Merge all (Flatten)

5. BUTTONIZE

Effects > 3D Effects > Buttonize

Use these settings:-

- Height - 5
- Width - 5
- Opacity - 100
- Edge - Transparent
- Colour - A dark teal blue/green

Click OK

Save as:- YourName - Lesson9

LESSON 9 REQUIREMENTS :-

1. Pattern Display - YourName-Lesson9